

Major Program Modifications

Faculty: Faculty of Business and IT	October 2012
Program: Bachelor of Information Technology	

INTRODUCTION

Currently the program has specializations in Networking and IT Security as well as Game Development and Entrepreneurship. Students in this program also have the opportunity to receive a minor in marketing and a minor in e-commerce (last cohort with this minor will graduate June 2013). According to the UOIT taxonomy, students must have a major in order to be eligible for a minor. We would therefore like to change the taxonomy of the program to reflect majors instead of specializations.

The program will not change in anyway. The students already have at least 30 credit hours in either Networking and IT Security or Game Development an Entrepreneurship in their existing program maps. We are simply changing the name of the designation from a specialization in the particular areas to majors.

This will put the program in line with the UOIT taxonomy.

DEGREE REQUIREMENTS

We are not changing any degree outcomes from the existing program.

RESOURCE REQUIREMENTS

There is no new program or new resource requirements. This is simply a request to put the program in compliance with UOIT taxonomy.

Additional academic and non-academic human resources

N/A

Physical resource requirements

No additional resource will be required.

BUSINESS PLAN

a. Statement of funding requirements

No new funding is required as a result of this change

b. Statements of resource availability

N/A